

Changelog

Tyrren (2025-08-28)

AI

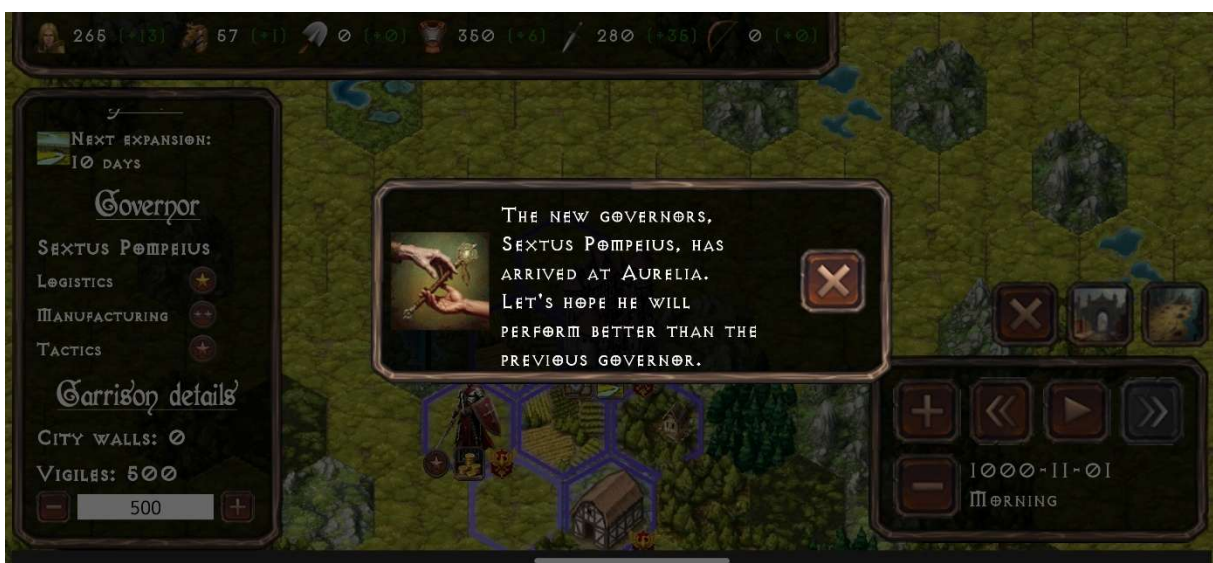
None

New features

Translated the UI to Spanish and Russian.

Translated short faction descriptions to Portuguese BR.

Implemented the new city project, “replace governor”, that can be used to, well, replace the governor in a city...

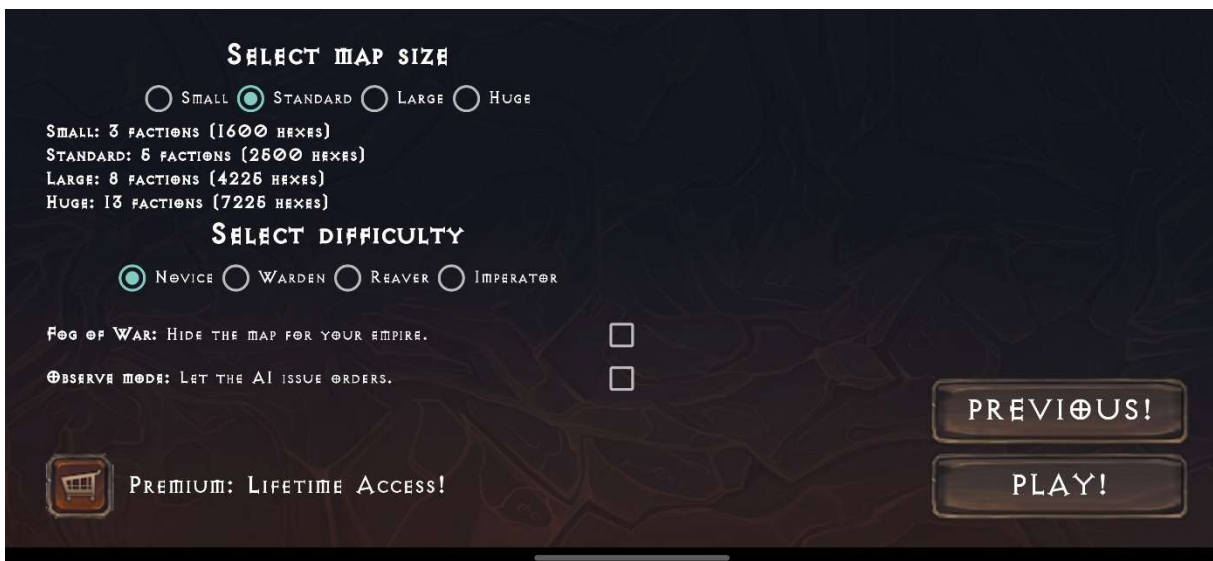


Balance updates

Leaders only gain xp when they are undamaged.

Fixes

Reworked the Create Game screen to improve its functionality on smaller screens. There are now two views where the player starts with selecting a faction and then continue with deciding the world settings.



Tried to fix a crash in method isOnOutpost when the army variable is null.

Other

Added project replace governor to data_projects_csv.